UNIVERSITY OF MOSTAR



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OVERVIEW OF WORK PACKAGES

Kick-Off Meeting of the Erasmus Plus Project: MSc course in STEAM education – STEAMedu

Online, February 23 and 24, 2021



Boris Crnokić







Work packages - Overview

- WP1 PREPARATION: Identification of similar curricula and needs assessment in the subject area
- WP2 DEVELOPMENT: Development of the STEAM MSc Curriculum & VLE
- WP3 DEVELOPMENT: Development of educational material, labs infrastructure & Capacity building
- WP4 DEVELOPMENT: Accreditation and delivery of the STEAM MSc Programme
- WP5 QUALITY PLAN: Quality Assurance & Monitoring
- WP6 DISSEMINATION & EXPLOITATION: Dissemination and Exploitation
- WP7 MANAGEMENT: Management & Coordination







Work packages – WP Leaders overview

WP	WP Leader	Task leader
		1.1 Dzemal Bljedic University of Mostar – UNMO
WP 1	University of Cyprus – UCY	1.2 & 1.4 University of Cyprus – UCY
		1.3 Metropolitan College S.A - AMC
	Hellenic Open University – HOU	2.1 & 2.3 Hellenic Open University – HOU
VVP Z	Hellenic Open Oniversity – HOO	2.2 Skybridge Partners Outsourcing Services PC and IKE - SKYBRIDGE
		3.1 University of Tirana – UT
WP 3	Metropolitan College S.A - AMC	3.2 Hellenic Open University – HOU
VVP 5	University for Business & Technology – UBT	3.3 University of Mostar - SUM
		3.4 Metropolitan College S.A - AMC & University for Business & Technology– UBT
WP 4	Ministry of Education, Science, Culture and Sport of Canton Una-Sana - MESCS USC	4.1, 4.2, 4.3 Ministry of Education, Science, Culture and Sport of Canton Una-Sana - MESCS USC
WP 5	Hellenic Open University – HOU	5.1, 5.2 Hellenic Open University – HOU
		6.1 & 6.3 University of Prishtina "Hasan Prishtina" – UPHP
	University of Prishtina "Hasan Prishtina" – UPHP	6.2 Skybridge Partners Outsourcing Services PC and IKE – SKYBRIDGE
VFO	oniversity of Frishtina Trasari Frishtina – OFTF	6.4 University of Mostar – SUM
		6.5 University for Business & Technology – UBT
WP 7	University of Mostar - SUM	7.1, 7.2, 7.3, 7.4 University of Mostar - SUM











Work packages – Costs overview









Work packages – Duration overview

						Yea	ar 1							Year 3 Year 3																						
	M1	M2	М3	M4	M5	M6	M7	М8	М9	M10	М11	M12	M1	M2	М3	M4	М5	М6	М7	M8	M9	М10	М11	M12	М1	М2	М3	M4	М5	М6	М7	M8	М9	М10	M11	M12
WP1																																				
WP2																																				
WP3																																				
WP4																																				
WP5																																				
WP6																																				
WP7																																				









Work packages – Activities overview

	Activities for project year 1												
Ref.nr/ Sub-ref nr	Title	М1	M2	M3	M4	M5	M6	M7	M8	M9	M10	M11	M12
A1.1	Identification of similar curricula in Balkans (Partner Countries)												
A1.2	Identification of similar curricula in Europe												
A1.3	Identification of existing professional/VET courses in the subject area and demand for internships in the Partner Countries												
A1.4	Compilation of final report												
A2.1	Study visits to Europe for Curriculum Development												
A2.2	Development of STEAMedu VLE												
A2.3	Curriculum development												
A4.1	Accreditation of the STEAMedu MSc Programme												
A5.1	Quality assurance plan and continuous quality control												
A5.2	Evaluation methodology and reporting												
A6.1	Dissemination Plan												
A6.2	STEAMedu Website												
A6.3	Dissemination activities												
A6.5	Exploitation and Sustainability Plan												
A7.1	Technical Coordination, including Meetings												
A7.2	Administrative Coordination												
A7.3	Risk management and Contingency Planning												
A7.4	Communication and Conflict Resolution												









Work packages – Activities overview

	Activities for project year 2												
Ref.nr/ Sub-ref nr	Title	M1	M2	М3	M4	M5	M6	M7	M8	M9	M10	M11	M12
A2.2	Development of STEAMedu VLE												
A3.1	Development of STEAMedu learning material												
A3.2	Capacity building of Western Balkan HEI staff												
A3.3	Setup of equipment and establishment of "STEAMedu Labs" in Partner Countries												
A3.4	Planning of internship programme in Partner Countries												
A4.1	Accreditation of the STEAMedu MSc Programme												
A4.3	Evaluation and improvement of the STEAMedu MSc Programme												
A5.1	Quality assurance plan and continuous quality control												
A5.2	Evaluation methodology and reporting												
A6.2	STEAMedu Website												
A6.3	Dissemination activities												
A6.5	Exploitation and Sustainability Plan												
A7.1	Technical Coordination, including Meetings												
A7.2	Administrative Coordination												
A7.3	Risk management and Contingency Planning												
A7.4	Communication and Conflict Resolution												









Work packages – Activities overview

	Activities for project year 3												
Ref.nr/ Sub-ref nr	Title	М1	M2	M3	M4	M5	M6	M7	M8	M9	M10	M11	M12
A4.2	Delivery of the STEAMedu MSc Programme												
A4.3	Evaluation and improvement of the STEAMedu MSc Programme												
A5.1	Quality assurance plan and continuous quality control												
A5.2	Evaluation methodology and reporting												
A6.2	STEAMedu Website												
A6.3	Dissemination activities												
A6.4	Organisation of Final Conference												
A6.5	Exploitation and Sustainability Plan												
A7.1	Technical Coordination, including Meetings												
A7.2	Administrative Coordination												
A7.4	Communication and Conflict Resolution												









<u>WP1 – PREPARATION: Identification of similar curricula and</u> needs assessment in the subject area

Estimated Start Date	15 January 2021	Estimated End Date	14 May 2021	
Lead Organisation	P15 - UCY			
Participating Organisation	All HEIs from the EU a	nd the Western Balkans		
Costs	Staff costs: 26352 euro	2		









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WP1 – PREPARATION: Identification of similar curricula and needs assessment in the subject area

- The **aim** of WP1 is to **map and analyse the existing academic programmes** in both Europe and the Balkans in the field of STEAM education, as well as similar Professional/Vocational training programmes.
- There will be an assessment of the opening gap between the need (and the capability) of Western Balkan schools and school curricula to adopt STEAM education and the low readiness of the educational sector to provide STEAM-ready graduates in Albania, BiH and Kosovo.
- The project will better assess the availability of existing courses and school needs in all Partner Countries and thereby create a truly new, innovative and cross-disciplinary MSc programme.







Summarize

Findings

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STEAM

WP1 – PREPARATION: Identification of similar curricula and needs assessment in the subject area

- A 1.1 Identification of similar curricula in Balkans (Leader: UNMO)
- A 1.2 Identification of similar curricula and best practices in Europe (Leader: UCY)
- A 1.3 Identification of existing professional/VET training courses in the subject area and demand for internships in the partner countries (Leader: AMC)
- A 1.4 Compilation of final report (Leader: UCY)









<u>WP2 – DEVELOPMENT: Development of the STEAM MSc</u> Curriculum & VLE

Estimated Start Date	15 May 2021	Estimated End Date	14 July 2022
Lead Organisation	P15 - HOU	•	•
Participating Organisation	All EU and Western Balkan p	artners.	
Costs	Staff costs: 49827 euro Study visits: 117135 euro		
	Translations of WP2 delivera	bles to AL and BA will cost 600) euro.
	VLE Installation, Back-end co	nfiguration of open source plat	form and technical
	support for 3 years: 5750 eur	° 0	









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<u>WP2 – DEVELOPMENT: Development of the STEAM</u> <u>MSc Curriculum & VLE</u>

- AIMS: development of optimal curriculum for the STEAM MSc programme according to results and findings of WP1
- TARGET AUDIENCE:
 - students, teachers and professionals who want to take part in educational change in response to modern-day technologies and scientific methods
- Current STEAM faculty heads and senior leaders inclusion and education
- AREA OF INTEREST: Socio-cultural foundations of Education, Statistics, ICT in education, Social development through technology, Science Education, in Technology and Engineering Education and Robotics







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E-LEARNING

<u>WP2 – DEVELOPMENT: Development of the STEAM</u> <u>MSc Curriculum & VLE</u>

- Compulsory + elective courses diversity
- Curricula of the professional/VET courses designed to meet the training needs of both teachers and practitionaires working in the domain of education
- Development of the STEAM Virtual Learning Environment (VLE)
- Massive Open Online Courses (MOOCs) offered through the STEAM VLE
- Final aim: moving from content-based to outcome-based education; from teacher-centered to student-centered approach.







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WP2 – DEVELOPMENT: Development of the STEAM MSc Curriculum & VLE

- 2.1 Study visits to Europe for Curriculum Development (Leader: HOU) – 2 study visits, 4 academic professionals, 4 days
- OUTCOMES:
 - ✓ shift from content-based education to outcome based, ECTS/ESG application, basic principles of MOOC environment
- 2.2 Development of STEAM VLE (Leader: Skybridge)
- STEAM VLE will consist of the following 3 sections:
 - ✓ Academic Space
 - ✓ STEAM MSc Virtual Library
 - ✓ Professionals/VET courses (MOOCs)
- 2.3 Curriculum development (Leader: HOU)
- Handbook on curricula development & ECTS/ESG and in parallel to the Study Visits







<u>WP3 – DEVELOPMENT: Development of educational material,</u> labs infrastructure & Capacity building

Estimated Start Date	14 February 2022	Estimated End Date	14 January 2023
Lead Organisation	P16-AMC and P12-UBT	1	1
Participating Organisation	All EU partners and We	stern Balkan partners	
Costs	Staff cost: 59158 euro		
	Travel cost : 90115 euro	b	
	Translations of WP2 de	liverables to AL and BA will cost	: 2700 euro
	(subcontract). Purchase	e of the STEAMedu labs equipme	ent in all partner
	countries HEIs will cost	19500 euro.	









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WP3 – DEVELOPMENT: Development of educational material, labs infrastructure & Capacity building

- Following the curriculum development on outcome and student-based approaches in WP2, WP3 develops means and capacity for the programme delivery by the Western Balkan partners.
- One of the main ways in which STEAMedu will build capacity in the western Balkan partner HEIs is through the professional development of their academic, technical and administrative staff.

• WP3 aims:

- build the capacity of Western Balkan University staff regarding the means of curriculum delivery (educational material, labs);
- develop the means of curricula delivery themselves (syllabi, educational material, labs)
- ✓ set up the internship programme and building lasting synergies with the relevant STEAM-related firms and organizations/institutions







STEAM

WP3 – DEVELOPMENT: Development of educational material, labs infrastructure & Capacity building

• WP3 will **deliver**:

✓ three (3) trainings of Western Balkan University staff, aimed at:

o development of STEAM Master educational material

 \circ Use of Lab Infrastructures.

✓ STEAM MSc Curricula syllabi and training material

✓ STEAMedu Labs infrastructure

 After the end of this WP, as well as of WP4-Activity A4.1 "Accreditation and delivery of the STEAM MSc Programme", which run in parallel, Western Balkan partner institutions will be ready to deliver the MSc
programme in WP4. Erasmust Capacity Building in the field of Higher Education / MSc course in STEAM education – STEAMedu / Agreement No

618996-ЕРР-1-2020-1-ВА-ЕРРКА2-СВНЕ-ЈР







WP3 – DEVELOPMENT: Development of educational material, labs infrastructure & Capacity building

• WP3 tasks:

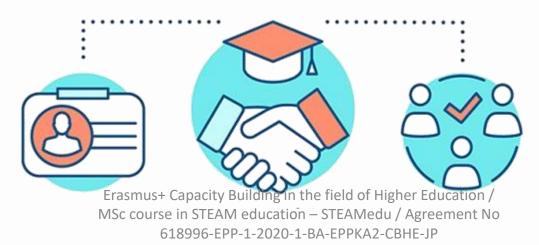


A3.1 Development of STEAMedu learning material (Leader: P5-UT)

A3.2 Capacity building of Balkan HEI staff (Leader: HOU)

A3.3 Setup of equipment and establishment of "STEAMedu Labs" in Partner Countries (Leader: SUM)

A3.4 Planning of internship programme in partner countries (Leaders: P16-AMC & P12-UBT)









WP4 – DEVELOPMENT: Accreditation and delivery of the STEAM

MSc Programme

Estimated Start Date	14 Jul 2021	Estimated End Date	14 Dec 2023
Lead Organisation	P18 - Bihac Cantona	al Ministry of Education	
Participating Organisation	All EU partners and	Western Balkan partners	
Costs	Staff cost: 83142 eu	iro	









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WP4 – DEVELOPMENT: <u>Accreditation and delivery of the STEAM</u> <u>MSc Programme</u>

ACTIVITIES by WORKPLAN

✓A4.1. Accreditation of the STEAMedu MSc Programme

M6-M24

✓A4.2. Delivery of the STEAMedu MSc Programme M25-36

✓A4.3. Evaluation and improvement of the STEAMedu MSc Programme

M20; M28; M29; M34; M35







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WP4 – DEVELOPMENT: <u>Accreditation and delivery of the STEAM</u> MSc Programme

- Outputs WP4:
- ✓ D4.1 Accreditation report
 - 14 Jan 2022 / 14 Jan 2023
- ✓ D4.2 Toolkit for the evaluation of the STEAM MSc programme 14 Jan 2023
- ✓ D4.3 Delivery of the STEAM programme in partner countries
 - 14 Feb 2023 14 Jan 2024
- ✓ D4.4 Interim STEAM MSc Programme evaluation report
 - 14 Jun 2023
- ✓ D4.5 Final STEAM MSc programme evaluation report 14 Jan 2024







WP4 – DEVELOPMENT: Accreditation and delivery of the STEAM

MSc Programme

• Assumptions:

✓ That all deliverables and activities required for the delivery of the programme to take place, will be completed on time.

✓ That all necessary academic staff from the partner Western Balkan HEIs will commit to the successful delivery of the programme.

• Risks:

- ✓ That the accreditation process will not be completed in time
- ✓ Mitigation measures:
 - \circ the Ministry of Education of Bihac is the WP leader for accreditation;
 - WP4 activities initiate at the very beginning of the project (on M6) allowing enough time for the completion of the accreditation process;
 - authorities responsible for accreditation will be involved in the project from the very beginning, as they are direct stakeholders

Erasmus+ Capacity Building in the field of Higher Education / MSc course in STEAM education – STEAMedu / Agreement No 618996-EPP-1-2020-1-BA-EPPKA2-CBHE-JP

IMPORTAL









WP5 – QUALITY PLAN: Quality Assurance & Monitoring

Estimated Start Date	14 Feb 2021	Estimated End Date	14 Jan 2024
Lead Organisation	нои	1	•
Participating Organisation	ALL EU and Western Balkan	partners	
Costs	Staff costs 52809 euro requi quality control, evaluation m Quality plan: 6000 euro	red for the quality assurance pla ethodology and reporting.	n and continuous









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WP5 – QUALITY PLAN: Quality Assurance & Monitoring

- This WP aims at maintaining a watch on quality to assure the activities of the project are properly executed and outputs produced are of a sufficient quality to be considered 'high'.
- The objective is on providing a set of monitoring tools and bodies for the project activities which can be applied horizontally in all project activities.
- Project should have impact like effects of project results on:
 - ✓ Individuals
 - ✓ Institutions
 - ✓ Education sistem







WP5 – QUALITY PLAN: Quality Assurance & Monitoring

- Quality monitoring will use a series of tools, but above all, for example we will use LFM
- - The Quality Assurance Plan, that will systematize all quality assurance, monitoring and evaluation activities The plan will be shared with the rest of the project team (Quality Board set up with the same number of members as the partners)
- We planned **three virtual meetings**: 14 Mar 2021 ; 14 Jan 2023 ; 14 Jan 2024 Erasmus+ Capacity Building in the field of Higher Education / MSc course in STEAM education STEAMedu / Agreement No

618996-EPP-1-2020-1-BA-EPPKA2-CBHE-JP



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WP5 – QUALITY PLAN: Quality Assurance & Monitoring

- Quality Control Process model will follow these phases of the project to ensure:
 - Control of data that are collected and analyzed concerning each phase's requirements.
 - Control of the required resources (materials, tools, software, human resources).
 - Control of milestones of each phase in order to continually review and implement corrective actions.
 - Control of the results in order to know if the needs were met (feedback).









WP6 – DISSEMINATION & EXPLOITATION: Dissemination and

Exploitation

Estimated Start Date	14 Nov 2021	Estimated End Date	14 Jan 2024
Lead Organisation	UPHP		
Participating Organisation	All partners		
Costs	Staff costs (Unit costs): 531	21 euro required for dissemina	tion & exploitation activities
	website web-hosting, print	costs): 64000 euro (Organisation ing of the Dissemination mater eation of STEAMedu visual iden	ials (leaflets, posters, etc)









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WP6 – DISSEMINATION & EXPLOITATION: Dissemination and Exploitation

- Dissemination activities aim to:
 - Maximize the project impact for long-term exploitation and ensure its sustainability.
 - ✓ Identify relevant stakeholders to create viable links to STEAM education and in fact enhance STEAM related teaching methods. Use knowledge acquired in this project to promote innovation in STEAM.
- Exploitation and Sustainability activities expect collaboration in order to create an exploitation plan that will include:
 - ✓ the results to be exploited and stakeholders targeted,
 - ✓ analysis of the fit between these results, the needs and requirements of the stakeholders.
 - \checkmark The main targets of the exploitation strategy are:
 - o continuation and further development of the STEAMedu curriculum,
 - the spread and growth of the established partnership between the European and Balkan HEIs as well as other stakeholders,
 - expanding cooperation between HEIs and relevant STEAM-related entities.







STEAM

WP6 – DISSEMINATION & EXPLOITATION: Dissemination and Exploitation

• D 6.1. Dissemination Plan

- ✓ Main aim Branding and project reach.
- ✓ Activity leaders from SUM Mario Šunjić, Ana Šuman, Mila Zovko, Daniel Vasić.
- ✓ Activity partner University of Prishtina "Hasan Prishtina". Due date 14 April 2021.
- Deliverable dissemination plan in form of document/report.

• D 6.2. STEAMedu Website

- ✓ Main aim Creation of the projects informative website with main information about the project.
- ✓ Activity leader from SUM Daniel Vasić
- ✓ Activity partner Skybridge Partners Outsourcing IKE.
- ✓ Due date 14 April 2021.

✓ Deliverable – website in form of product/service .







WP6 – DISSEMINATION & EXPLOITATION: Dissemination and Exploitation

• D 6.3. Stakeholders analysis

- ✓ Main aim analysis will identify and prioritize the stakeholders.
- Activity leaders from SUM Ana Šuman, Mila Zovko, Mario Šunjić, Daniel Vasić.
- ✓ Activity partner University of Prishtina "Hasan Prishtina".
- ✓ Due date 14 August 2021.
- ✓ Deliverable document/report in form of stakeholder analysis.

D 6.4. Portfolio dissemination material

- Main aim STEAM dissemination portfolio will include flyers, a poster, templates for short articles about the project. Two stage delivery.
- ✓ Activity leaders from SUM –Žana Mrkonjić, Inja Stojkić, Daniel Vasić.
- ✓ Activity partner University of Mostar.
- ✓ Due date 1st stage: 14 July 2021, second stage: 14 January 2024
- ✓ Deliverable promotional materials and templates for short articles.









WP6 – DISSEMINATION & EXPLOITATION: Dissemination and Exploitation

• D 6.5. STEAMedu Final conference

- ✓ Main aim A Final Conference will be organized by UT in Tirana concurrently with the final project meeting;.
- ✓ Activity leaders from SUM Inja Stojkić, Žana Mrkonjić, Mila Zovko.
- ✓ Activity partner University for Business & Technology.
- ✓ Due date 14 January 2024.
- ✓ Deliverable document/report in form of stakeholder analysis.

• D 6.6. STEAMedu Exploitation and sustainability plan

- Main aim collaborate in order to create an exploitation and sustainability plan
- ✓ Activity leaders from SUM Inja Stojkić, Žana Mrkonjić, Daniel Vasić.
- ✓ Activity partner N/A.
- ✓ Due date 1st version: 14 January 2023, 2nd version: 14 December 2023
- Deliverable document/report in form of exploitation and sustainability plan.
 Erasmus+ Capacity Building in the field of Higher Education /









WP7 – MANAGEMENT: Management & Coordination

Estimated Start Date	14 Feb 2021	Estimated End Date	14 Jan 2024
Lead Organisation	SUM	-	
Participating Organisation	All partners		
Costs	Staff costs (Unit costs): 71 coordination activities.	364 euro required for project	management and
		costs): 4500 euro. Organizatio :, Juice, Biscuits, etc) for partio	
	Travel and subsistence cos meeting in Pristina and Fir	sts (lump sums): 53340 euro (l nal conference in Tirana)	Kick-off meeting, Project









<u>WP7 – MANAGEMENT: Management & Coordination</u>

- The **objectives** of WP7 can be summarized as follows:
 - ✓ Effective and concerted project implementation that will onsure that

ensure that

- the project objectives are reached, managed and disseminated in a coordinated and coherent manner, along with all technical activities and legal aspects and
- efficient management of time & resource allocation at consortium level and coordination of the Work Packages
- ✓ Management of the project's external relations, with EACEA and stakeholders.
- ✓ **Ensure external input** from actors in the field.
- ✓ Risk management and contingency planning.









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<u>WP7 – MANAGEMENT: Management & Coordination</u>

- Project implementation will be supervised by a management board.
- The management board will collaborate closely with the coordinator and the partner leading WP5: Quality Assurance and Evaluation.
- The WP aims at the careful and constant monitoring of project progress, budget and achievements essential to its success.
- Different means of **communication** will be employed to **ensure a fluid and constant contact** (face-to-face, email, telephone, videoconference, skype).









<u>WP7 – MANAGEMENT: Management & Coordination</u>

- Tasks:
- A 7.1 Technical Coordination, including Meetings
 - setting up the management structure (allocation of roles) and overseeing the project progress
- A 7.2 Administrative Coordination, including Reports
 - day-to-day management and control of costs, purchasing and managing travels and per diem, collection of supporting documents for reports and payments
- A 7.3 Contingency Planning & Conflict Resolution
 - contingency plan will be drawn up at project commencement as the first step in project adjustment
- A 7.4 Communication and Conflict Resolution
 - ✓ WP reports (done by WP leaders) containing WP progress
 - Partner reports (done by each partner) containing partner activities, costs and indicators.











conclusion

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<u>CONCLUSION - next 6 months</u>

- Detailed presentations of the three WPs that will be the most challenging for us in the first six months of the project: WP1, WP2 and WP4
- WP1: Some of the activities have already started
- WP2: Start of activities: Development of STEAM VLE & Curriculum development
- WP3: Procurement of equipment should be as soon as possible, as soon as the Partnership Agreements are signed
- WP4: Accreditation will be a huge challenge
- WP6: STEAMedu Logo and web site







Faleminderit per vemendjen!

Ευχαριστώ για την προσοχή!

Hvala na pozornosti!

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